

January Bible Study for Kids – 2014

Jesus Is All You Need

Welcome . . .

This teaching plan is designed to be used during your church's January Bible Study. These free resources are from existing TeamKID materials. You may choose to buy the DVDs and CDs mentioned in these resources to enhance your teaching. For a complete list of products, please visit lifeway.com/teamkid.

Teacher Responsibilities

Each JBS group needs a team of leaders who will work together to plan each meeting. This group will want to meet together and pray for themselves and the children who will be attending. Basically there are two main responsibilities:

Lead Teacher/Director

- leads planning for the meetings
- makes copies of activity pages and answers for leaders
- gathers supplies and resources
- conducts WORKOUT for each meeting
- conducts WARM-UP and THE TOURNAMENT (if there is no recreation leader), conducts COOL DOWN and plans for refreshments (if there is no refreshment leader)
- prays for each child and leader by name and prays for the JBS meetings.

Leaders (one per every seven to eight children) will:

- participate in planning meetings led by a lead teacher
- complete assignments given by the lead teacher
- lead a group of children to complete an activity page during the meeting, following the guidelines on the page, and encouraging the children to take the pages home
- assist the lead teacher with recreation, and refreshments
- pray for each child and leader

The Schedule

January Bible Study is written for a 1½-hour schedule. Although JBS may be expanded to 2 hours or condensed to 1 hour, the 1½-hour schedule will allow you to accomplish each meeting's purpose with greater ease and success. The recommended schedule and the two alternate schedules are listed below.

Recommended Schedule

(1½ hours)

- 10 minutes—WARM-UP (Get-involved Activity)
- 30 minutes—WORKOUT (Group Study)
- 20 minutes—STRETCHING (Bible-verse Memory Time)
- 20 minutes—THE TOURNAMENT (Games and Activities)
- 10 minutes—COOL DOWN (Refreshments and Conclusion)

Expanded Schedule

(2 hours)

- 15 minutes—WARM-UP (Get-involved Activity)
- 30 minutes—WORKOUT (Group Study)
- 30 minutes—STRETCHING (Bible-verse Memory Time)
- 30 minutes—THE TOURNAMENT (Games and Activities)
- 15 minutes—COOL DOWN (Refreshments and Conclusion)

Condensed Schedule

(1 hour)

- 5 minutes—WARM-UP (Get-involved Activity)
- 20 minutes—WORKOUT (Group Study)
- 15 minutes—STRETCHING (Bible-verse Memory Time)
- 15 minutes—THE TOURNAMENT (Games and Activities)
- 5 minutes—COOL DOWN (Refreshments and Conclusion)

Foundational Teaching

As a teacher of children, your role is to lay spiritual foundations in the children's lives upon which God's spirit can build. During this JBS, you will be teaching age-suitable Bible study about the answers to life's questions provided by God.

Like JBS?

If you like these meetings, check out TeamKID! JBS follows the same meeting plan as found in TeamKID. For more information or to order, go to www.lifeway.com/teamkid.

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I Can Count on Jesus Who Knows Everything About Me

Purpose:

Children can learn that Jesus knows everything about them, good and bad, but that He still loves them no matter what. The kids can learn that Jesus will forgive them for their sins.

Levels of Biblical Learning: Jesus

Grades 1–2: Jesus wants people to follow Him.

Grades 3–4: Jesus wants people to trust Him.

Grades 5–6: Jesus wants people to be transformed by Him.

Bible Material:

Jesus Told the Woman Everything About Herself (John 4:1-26)



WARM-UP

Get-involved Activity
(5–10 minutes)

As the boys and girls arrive, lead them to the area you designated for the activity. Tell the girls and boys that they can play a game called “Peanut Butter.” Explain the rules of the game to the children. Say: “When I give the signal, you may begin walking around. When I call, ‘peanut butter sandwich,’ you must ‘stick’ to the person who is nearest you. Each of you will tell your peanut butter partner one thing about yourself. When I say, ‘water,’ begin walking around again.” Give the signal to begin. Let the children walk around in the designated area for a moment before calling, “peanut butter sandwich.” Continue playing as time allows. Guide the children to spread out so that they get a new partner each time.

When the game ends, discuss what the girls and boys learned about one other. Call on volunteers to tell one thing they learned about one of the group members. Say: “By playing the game, you got to know a little bit about one other. In today’s Bible story, you will hear about someone who knew everything about another person in the story.”



WORKOUT

Group Study
(20–25 minutes)

1. Begin the meeting. Lead the children to say the TeamKID motto. Remind the girls and boys that part of the motto is “Living for Jesus.” Say: “Today you can use your Bible to learn more about Jesus.” Lead the kids to say the club Bible verse, Proverbs 3:5-6. Then lead the girls and boys to sing the “TeamKID Club Song.”

M e e t i n g 21

Memory Verse:

John 4:39

Extra Memory Verse:

Acts 4:12

To Do:

- ☐ Clear an area in the room for the activity.
- ☐ Ask a coach to be ready to play the game if you have an uneven number of TeamKIDs.

Provide:

- ☐ *TeamKID Motto Banner* or poster
- ☐ *TeamKID Count on Me CD*
- ☐ CD player

To Do:

- ☐ Cue “TeamKID Club Song” (1/2) on the CD.

Provide:

- ❑ Bible times costumes for Jesus and the Samaritan woman
- ❑ Bucket of water and ladle

To Do:

- ❑ Ask two coaches or other adults (one male, one female) to play the parts of Jesus and the Samaritan woman.

Answers to “Meeting 21 Review Questions” (CD Item 58):

People 100: Jesus and the Samaritan woman

People 200: Jesus

People 300: the Messiah

Places 100: a well in Samaria (Jacob’s well)

Places 200: Galilee

Places 300: The Pharisees (Jewish officials) were unhappy that Jesus was making more disciples than John the Baptist.

Things 100: to get water

Things 200: for a drink of water

Things 300: Jews did not speak to Samaritans

Bible 100: Jesus told her everything about herself.

Bible 200: living water

Bible 300: eternal life

2. Listen to a Bible story. Tell the children you invited two guests to this week’s Bible story. Say: “They will be telling the same story, but from two different viewpoints.” Challenge the children to listen to each story so that they can find the similarities and differences between the two. Say: “I would like to introduce to you a man with whom you are probably familiar. His name is Jesus.” Invite the adult playing the part of Jesus to enter the room and stand in front of the boys and girls.

Jesus Told the Woman Everything About Himself

Jesus: I knew that the Pharisees had heard I was making more disciples than John the Baptist. The Jewish officials would not be happy about that, so I left Judea and headed for Galilee.

While my disciples and I were traveling through Samaria on the way to Galilee, we stopped at a well, called Jacob’s well, in the town of Sychar (SIGH kahr). It was about six o’clock in the evening, and I was tired from the journey. I sat down at the well to rest. Just then a Samaritan woman came to the well to get water. I asked her to get Me a drink. The woman was surprised at My request because Jews don’t associate with Samaritans. It just isn’t done. That’s when I told her that I could give her living water. The woman was confused by My words. She didn’t understand that the living water I was offering was eternal life. I was offering her forgiveness of her sins. If her sins were forgiven, she could go to heaven to be with God forever when she died. I explained that everyone who drank from Jacob’s well would get thirsty again. But, I told her that whoever drinks from My water would never get thirsty again. The woman didn’t understand what I was saying, but she wanted to drink the water I was offering.

I told her things about herself. She was surprised that I knew everything about her. She decided that I must be a prophet. I told the woman that the Samaritans were not worshiping the One, true God. The woman said that she knew a Messiah was coming to save His people. She said He would explain everything to her. The Samaritan woman didn’t realize that I am that Messiah, so I told her.

Thank your guest for coming. Introduce your next guest to the boys and girls. Invite the adult playing the part of the Samaritan woman to enter, carrying a bucket and a ladle. Say: “Our next guest is a Samaritan woman. Here is what she has to say about her meeting with Jesus.” As the guest tells her story, she can pretend to scoop water into the bucket.

Samaritan woman: I live in Samaria, between Judea and Galilee. One day when I went to get water at Jacob’s well in my town of Sychar (SIGH kahr), I had a most unusual experience. Let me tell you about it. I went to the well to get water. When I got there, I saw a Jewish man sitting by the well. The man asked me for a drink of water. I was surprised because Jews never speak to Samaritans. So I asked the man, “Why are you asking me for a drink? I am a Samaritan and you are a Jew.” Instead of

answering me, the man offered me living water. I didn't know what He was talking about. I noticed that He didn't even have a bucket. How did He expect to get water?

The man told me that everyone who drinks water from Jacob's well will get thirsty again, but the water He was offering would quench my thirst forever. I didn't know what He was talking about, but it sounded good to me.

That's when the man told me things about myself. How did He know about the things I had done wrong? I decided He must be a prophet. The man continued and talked about worshiping God. I told Him that I knew about the Messiah who would come to save His people. That's when He told me that He is that Messiah!

—Based on John 4:1-26

3. Review the Bible story. Guide the girls and boys to form two teams. Place the *Giant Game Floor Mat* on the floor and lead the children to play a review game. Say: "When it's your team's turn, you will choose a category and an amount. One team member will remove the question from the mat. Read the question and discuss the answer. Then agree on a team answer. If the answer is correct, your team gets the number of points indicated on the mat. If your answer is incorrect, the other team gets an opportunity to answer the question. If both teams answer incorrectly, you may search for the answer in John 4:1-26. Today each question under the heading *Bible* relates to a Bible truth."

Choose a team to begin. Let teams take turns choosing questions and answering them. The winning team is the one with the most points after all of questions have been asked and answered.

4. Introduce the memory verse. Lead the children to discuss the similarities and differences in the stories of the guests. Say: "Jesus' words must have sounded confusing to the Samaritan woman. How do you think she felt when Jesus told her all about herself, including all the things she had done wrong?" (*Allow time for responses.*) Say: "Remember that God is aware of everything you do, say, and think. Thus He knows everything about you." Lead the children to locate the memory verse, John 4:39, in their Bibles. Read the verse together.

Say: "Jesus knew everything about the woman including the things she had done wrong. But He was willing to forgive her of her sins just as He wants to forgive you of your sins."

5. Apply Bible learning. Distribute the Activity Book pages and pencils. Ask younger children to locate "What Comes Next?" on page 49. Lead the kids to complete the activity by figuring out which design would come next in each series and placing the letter of the correct answer on the blank.

Lead older children to look at "Cross Out" on page 49. Guide the kids to complete the activity by carefully following the instructions.

When all TeamKIDs finish, ask them to share their answers. Then ask: "If Jesus knows everything about you, what are some types

Provide:

- ☐ *Giant Game Floor Mat*
- ☐ "TeamKID Challenge" (CD Item 12)
- ☐ "Meeting 21 Review Questions" (CD Item 58)
- ☐ 12 pieces of 8½-by-11-inch copy paper
- ☐ Scissors
- ☐ Tape
- ☐ 2 pieces of paper and 2 pencils for scorekeeping
- ☐ Bibles

To Do:

- ☐ Print CD Item 12 and prepare as instructed.
- ☐ Print CD Item 58 and prepare as directed.
- ☐ Place CD Items 12 and 58 in the *Giant Game Floor Mat*. (If you need help with the placement of the tiles, refer to CD Item 12.)

Provide:

- ☐ Bibles

Provide:

- ☐ Activity Book pages 49–50
- ☐ Pencils
- ☐ Large piece of paper or dry erase board
- ☐ Marker or dry erase marker
- ☐ Masking tape

To Do:

- ☐ Display the paper.

of things He knows about you?” After allowing time for the children to think, call on volunteers to share their answers. Write their responses on the paper or board. Guide them to name such things as their actions, speech, thoughts, attitudes, and so forth.

Say: “On activity page 50, locate ‘I Please Jesus.’ Look at the chart. Think about things you do that please Jesus. Write down specific answers.” Allow time for the children to work the activity. Then ask if anyone would like to tell what they wrote. (Do not force anyone to respond, but most children will want to share positive answers.)

Then ask: “Have you ever thought about the things you do that displease Jesus? Look at ‘Think About It!’ on page 50. Take a minute to think about specific things you do that make Jesus sad or displeased. You may write things down if you want to, but you don’t have to.” Allow a minute for thinking. Then say: “Remember, Jesus knows everything you do, both the good things and the wrong things.”

6. Pray. Say: “Please bow your heads while I lead in a directed prayer. First, thank God that He guides you to do good things. Next, ask Him to forgive you for the wrong things you do that you listed or thought about.” Continue: “Thank you, God, for each of these TeamKIDs. Help them make choices to do and to say things that please you. Help them ask for forgiveness for the wrong things they do. Thank you for your willingness to forgive sins. Amen.”

Move to REACH OUT.



REACH OUT

Missions Emphasis Time
(10–15 minutes)

Say: “In today’s Bible story, the Samaritan woman believed in Jesus because He knew everything about her, even the things she had done wrong. Jesus loved the woman and offered her forgiveness of her sins. Jesus makes the same offer to all people. Listen to a story about a missionary who is sharing the message of God’s forgiveness with homeless people.”

God Provides

Ginger Smith is a missionary at Brantley Baptist Center in New Orleans, Louisiana. The Brantley Center, a 230-bed homeless shelter, reaches out to people with no home and no hope. For five dollars a night, a person can get a shower, a change of clothes, a hot meal, and a bed for the night. The Brantley Center also helps addicts in recovery and offers counseling, computer training, and Bible studies. It also offers a GED class to help people earn the equivalent of a high school diploma.

Working with drug and alcohol addicts can be discouraging. Yet God knows when His people need a lift and does something so awesome that the missionaries are overwhelmed. The Brantley Center depends on donations for hygiene items. One day Ginger told a couple

of co-workers, “Pray for deodorant. We are almost out.” The very next day, a box arrived at the center. It was filled to the top with deodorant.

“God provides,” said Ginger. “He provides before we ask.”

At Christmas, an 11-year-old boy and his mother stayed in the shelter. All the boy wanted for Christmas was a backpack. Volunteers who donated Christmas gifts didn’t know the boy wanted a backpack so he could be like others in his school. But God knew, and the boy got a backpack.

Another time Ginger prayed and asked God to help her improve the ministry to children at the center. Ginger understood that living in a shelter isn’t easy for the children. Ginger got the idea of making family kits to give to families so their first night at the shelter could be special. What a surprise when family kits arrived! Ginger hadn’t told anyone of her plan, but kids from a local church had collected toys, games, toothpaste, baby shampoo, and other items. They didn’t know about Ginger’s idea, but God knew!

“Just when I get discouraged, God does something awesome!” said Ginger. “God knows everything we need, and He provides it.”

After the story, discuss how Ginger Smith is meeting the physical and the spiritual needs of the homeless people in New Orleans. Say: “Ginger is acting like Jesus did when He met the physical and spiritual needs of the Samaritan woman.” Lead the children to discuss the physical and spiritual needs of people they know. Encourage the girls and boys to tell the people they know about Jesus.

Move to STRETCHING.



STRETCHING

Bible Verse Memory Time
(5–10 minutes)

Remind the children that the Samaritan woman learned that Jesus knew everything about her. Lead the boys and girls to say the memory verse together. Direct the girls and boys to stand in a circle around the paper circle or rug you placed on the floor. Lead the kids to say the memory verse together. Ask for a volunteer to stand on the circle. Tell the other kids they will say the first part of the memory verse together. The TeamKID on the circle will say the last part of the verse, the words of the Samaritan woman. Continue with the activity, replacing the center person with the person to the left of the first volunteer and repeating the memory verse in the same manner. Ask the children to see how quickly they can replace the center person and repeat the verse.

Next, form two teams. Assign each team a color that corresponds to a color of the memory verse cards. Place the bucket you prepared on a towel. Tell the kids that when you give the signal, they are to scoop all of the verse cards in their team’s color out of the water and put them in the correct order. Give the signal to begin. The team that puts its verse cards in order first wins.

Provide:

- ☐ Large paper circle or a small rug
- ☐ Index cards in two different colors
- ☐ Marker
- ☐ Zip-lock sandwich bags
- ☐ Towel
- ☐ Bucket or small wading pool with a little water

To Do:

- ☐ Print each word of the memory verse on a separate card. Make two sets, each in a different color.
- ☐ Place each card in a separate sandwich bag. Place the bags in the bucket or pool of water.

Tip:

If you teach a large group, use a small wading pool so that more kids can gather around it.

Provide:

- ☐ Whistle from *TeamKID Children's Game Pak*

Provide:

- ☐ 20 table tennis balls (10 each of 2 colors)
- ☐ Large bucket or cardboard box
- ☐ Masking tape

To Do:

- ☐ Make a Start line with the tape.
- ☐ Place the bucket or box several feet away from the Start line.

Provide:

- ☐ Masking tape
- ☐ Bucket or other object for well
- ☐ Stopwatch or watch with a second hand
- ☐ Whistle from the *TeamKID Children's Game Pak*

To Do:

- ☐ Use masking tape to make two team lines several feet apart.
- ☐ Place the bucket an equal distance from the two lines.

Move to THE TOURNAMENT.**THE TOURNAMENT**

Games and Activities
(15–20 minutes)

Blow the whistle to begin THE TOURNAMENT. Choose from the following games and activities.

Into the Well

Lead the children to form two equal teams. Guide each team to form a line behind the Start line. Give each team 10 balls of the same color. Ask the kids to place the balls on the Start line. Give instructions for the game. Say: “When I blow the whistle, the first person in each line will pick up a ball and toss it at the well (the bucket in the middle of the room). If you don’t get the ball in the well, you must get the ball and give it to the next person in line on your team. If you toss the ball into the well, the next person in line will take another ball and toss it at the well. The object of the game is to be the first team to get all 10 balls in the well.” Blow the whistle to start the game. Play until one team gets all 10 balls in the well. If time permits, mix the teams and play again.

When the kids finish, ask: “What kind of water did Jesus offer the woman at the well?” (*living water*) Remind the children that *living water* is a phrase that means the eternal life that believers will have with Jesus.

Get to the Well

Guide the kids to form two teams. Direct Team 1 to stand on one of the tape lines you prepared. Instruct Team 2 to stand on the other tape line. Point out the “well” in the middle of the playing area. Ask a volunteer from one of the teams to be the water girl or water boy. Ask that child to stand by the well. Give instructions for the game. Say: “When I blow the whistle, the water boy or girl will call the name of a player from Team 1 and the name of a player from Team 2. The object of the game is for the player from each team to run to the well, tag it, and return to his Start line without getting tagged by the water boy or girl. If you get tagged, you must trade places with the water boy or girl.” Designate a specific amount of time to play, such as two minutes. Blow the whistle and begin the game. Blow the whistle at the end of the designated time. The winning team is the one with the most of its original players still on the team at the end of playing time. Mix the teams and play again. Continue playing as time allows.

After the last game, say: “This game can remind you of today’s Bible story. Jesus and the Samaritan woman both arrived at Jacob’s well. The woman had come for water. She was both surprised and confused when Jesus offered her living water or eternal life if she believed in Him.”

Balloon Bump

Guide the girls and boys to sit in a circle. Tell the kids that they can play a game to help them remember the Bible story and the memory verse. Direct the children to lie on their backs with their legs up in the air, while remaining in the circle. Explain the rules of the game. Say: “When I give the signal, I will place a balloon on the feet of one person. She will gently kick the balloon so that the next person can guide the balloon with her feet to the next person. Keep the balloon moving around the circle, using only your feet.” Tell the kids that as they kick the balloon, they are to tell one thing they remember about the Bible story. After several facts have been stated, ask the children to begin saying a word of the memory verse as they pass the balloon around the circle. Place the balloon on one child’s feet and let the game begin. Play as time allows.

Move to COOL DOWN.



COOL DOWN

Refreshments and Conclusion
(5–10 minutes)

As the children move to COOL DOWN, guide them to pick up a snack and a paper towel. A coach will scoop water out of a bucket or jug and put it into individual cups. Guide the boys and girls to sit down. After you pray, lead the children to say the memory verse together. Remind the children that the Samaritan woman learned something very important at the well. Ask a volunteer to tell what Jesus offered the woman (*living water*).

As the children eat their snack, say: “When Jesus offered the woman living water, He was offering the woman forgiveness of her sins and eternal life.” Remind the children that Jesus knows everything they have done, good and bad. Ask: “What is the only way to have your sins forgiven?” (*by admitting that you are a sinner and believing that Jesus is God’s Son, who was sent to earth to die for the sins of all people*)

Lead the children to sing “Count on Me.” Talk about the words of the song and how they relate to the Bible story, specifically God’s wisdom.

Say: “Remember, Jesus knows everything about you.” Before dismissing the children, lead them to huddle up and say: “One, two, three! I can count on Jesus who knows everything about me!”

Meeting 21: Answers to Activity Books

Grades 1–3

“What Comes Next?”—

J-e-s-u-s

Grades 4–6

“Cross Out”—

Jesus knows everything about me.

Provide:

- ☐ Large balloons

To Do:

- ☐ Blow up and tie several balloons.

Tip:

If any girl in your club typically wears a skirt or dress to TeamKID, choose a different game option.

Provide:

- ☐ Peanut butter sandwiches or cookies; alternate: sugar cookies
- ☐ Paper towels and paper cups
- ☐ Bucket of drinking water
- ☐ Ladle
- ☐ *TeamKID Count on Me CD*
- ☐ CD player

To Do:

- ☐ Enlist the help of a coach or other adult to serve the water from the bucket using the ladle.
- ☐ Cue “Count on Me” (3/4) on the CD.

Note: Remember to check the list you made or the enrollment cards to see if any TeamKIDs are allergic to peanuts. If so, do not offer the peanut butter choice.

I Can Count on Jesus Who Knows Everything About Me

Grades 1-3
Meeting

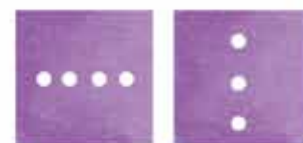
21

Jesus Told the Woman Everything About Herself
(John 4:1-26)

What Comes Next?

Look at the pattern in each row. Decide from the choices which design fits each pattern and print the matching letter on the blank. When you finish, you will find the answer to the message.

Who knows everything about you?



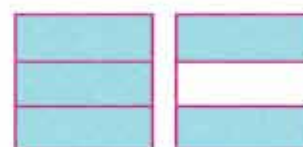
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Y

E



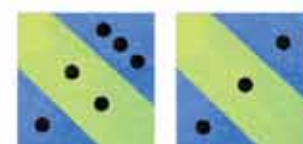
S

T



A

U



K

S

I Please Jesus

In each space, print or draw things you say, do, and think that please Jesus.

Things I say ...

Things I do ...

Things I think ...

Think About It!

**What do I do that
makes Jesus sad?**



**This Week
Memory Verse**
John 4:39

**Next Week
Memory Verse**
Psalm 32:11

I Can Count on Jesus Who Knows Everything About Me

Jesus Told the Woman Everything About Herself
(John 4:1-26)

Grades 4-6
MEETING
21

CROSS OUT

Follow the directions below. When you finish crossing out words, the leftover words will form a phrase.

	1	2	3	4	5
A	far	Jesus	if	sin	knows
B	everything	live	star	bird	begin
C	car	name	about	give	him
D	to	tag	brag	in	me
E	are	by	is	did	Bible

1. Cross out all words in columns 1 and 3 that rhyme with “jar.”
2. Cross out all words that end in the letter “e” in rows B and C.
3. Cross out all two-letter words in columns 1, 2, and 3.
4. Cross out all words in row D that rhyme with “bag.”
5. Cross out all words in columns 4 and 5 that have an “i” in them.

Print the leftover words on the blanks to discover an important message.

I Please Jesus

Look at the chart. Think of specific ways you please Jesus in each area. Write your answers in the appropriate spaces.

AREA	PLEASING THINGS I DO
ACTIONS	
SPEECH	
THOUGHTS	
ATTITUDES	

Think About it!

What do I do that displeases Jesus?



This Week

Memory Verse

John 4:39

Extra Verse

Acts 4:12

Next Week

Memory Verse

Psalm 32:11

Extra Verse

Psalm 31:14

.....

Name the two people in the Bible story.

People 100

.....

Who knows everything about you?

People 200

.....

Who did Jesus tell the woman that He was?

People 300

.....

Where did Jesus stop to rest?

Places 100

.....

Where were Jesus and the disciples going when they stopped in Samaria?

Places 200

.....

Why did Jesus leave Judea?

Places 300

.....

Why did the woman come to the well?

Things 100

.....

What did Jesus first ask the Samaritan woman?

Things 200

.....

Why was the woman surprised when Jesus spoke to her?

Things 300

.....

Why did the woman think Jesus was a prophet?

Bible 100

.....

What kind of water did Jesus tell the woman He would give her?

Bible 200

.....

What did Jesus mean when He said He would give the woman living water?

Bible 300

.....

CD Item 58: Meeting 21 Review Questions

TeamKID Count on Me

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Instructions: Print and cut apart. Tape each question to a sheet of copy paper. Use with “TeamKID Challenge” (CD Item 12). Place each question facedown in the *Giant Game Floor Mat* under the proper heading. Use in WORKOUT, Step 3, during Meeting 21.

TeamKid Challenge

<div> <div>Amount</div> <div>Category</div> </div>	People	Places	Things	Bible
100	People Question 100	Places Question 100	Things Question 100	Bible Question 100
200	People Question 200	Places Question 200	Things Question 200	Bible Question 200
300	People Question 300	Places Question 300	Things Question 300	Bible Question 300

CD Item 12: TeamKID Challenge

TeamKID Count on Me

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Instructions: Print one copy on 8½-by-11-inch paper. The first page shows how to lay out the game tiles in the *Giant Game Floor Mat*. Place the **Category/Amount, People, Places, Things, and Bible** tiles in the five windows across the top of the mat. Place the amount tiles, **100, 200, and 300** in the remaining three windows in the first column. Use in WORKOUT, Step 6, during Meeting 6; in WORKOUT, Step 3, during Meeting 21; in WORKOUT, Step 4, during Meeting 26; and in WORKOUT, Step 3, during Meeting 36.

Category



Amount

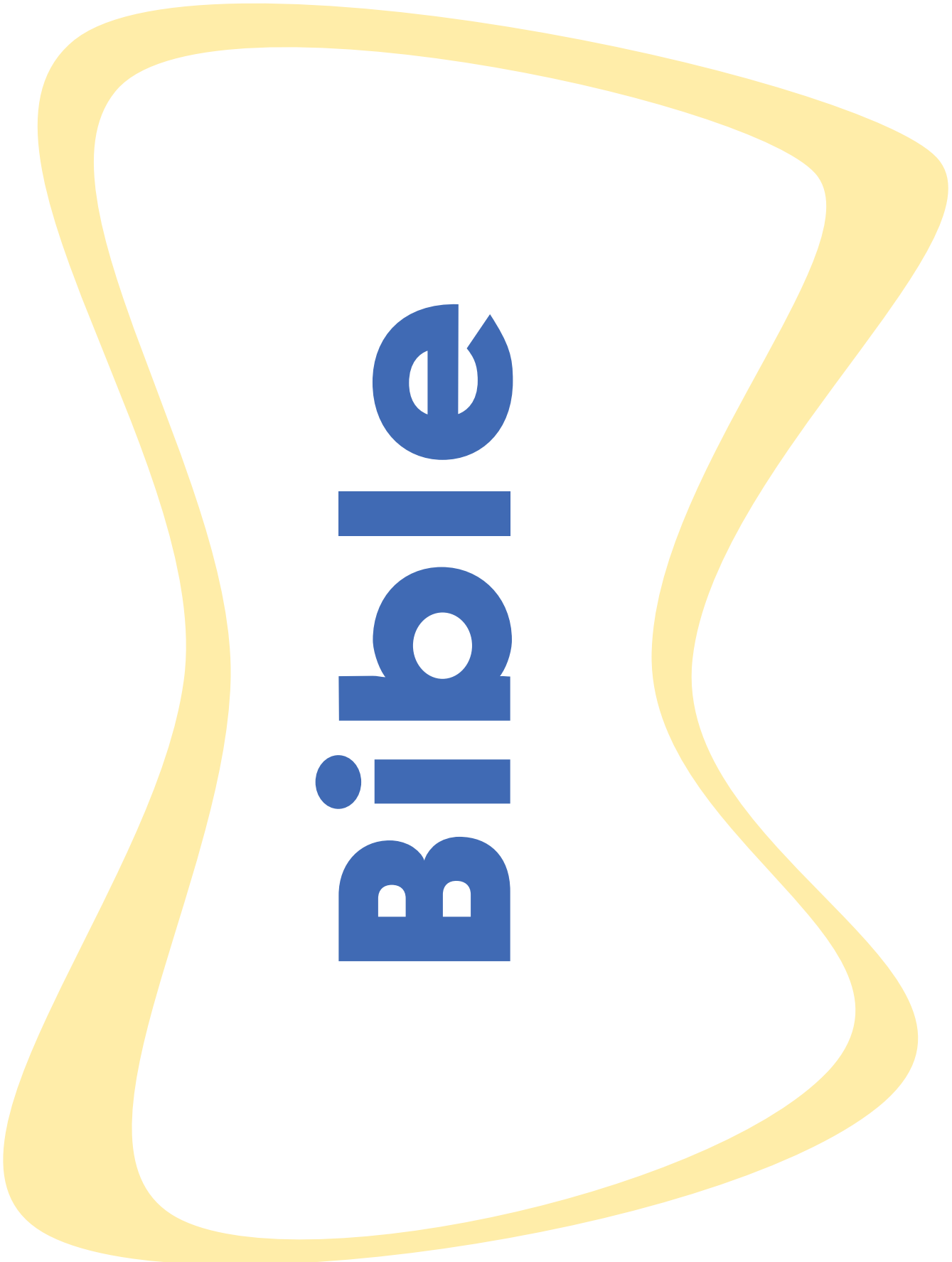




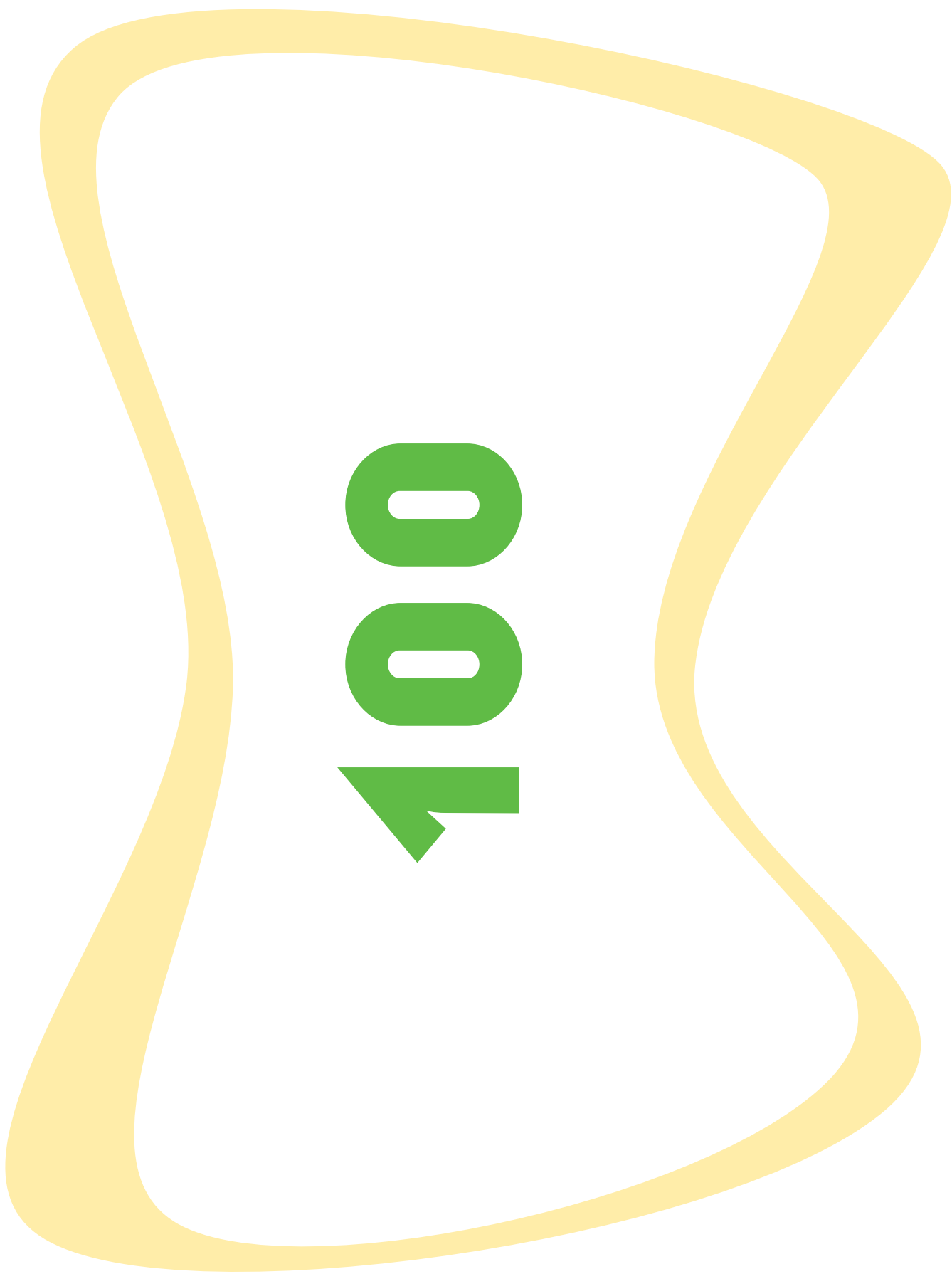
**se
op
a**

संयुक्त





emil



100



300